Climate for All

link: https://climate4all.org/

SHORT DESCRIPTION

Climate for All is a nonprofit initiative that uses games to teach sustainability and climate action skills. The project turns the European GreenComp framework into playful, practical and accessible educational games. Its activities help players develop competences such as systems thinking, collaboration, adaptability and political agency, while encouraging reflection and real local action



Escape Rooms for Green Entrepreneurship

Co-funded by the European Union

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SUGGESTIONS

- Use Climate for All games in workshops, classrooms or youth activities.
- Choose one game according to the topic: climate action, greenwashing, future thinking, elections or environmental values.
- Let students play in groups and then guide a reflection discussion.
- Connect the activity to sustainability competences from the GreenComp framework.
- Use the games to encourage teamwork, debate, critical thinking and local climate action.
- Explore the games database to find other sustainability games suitable for different audiences.

KEY WORDS

- Climate action
- Sustainability education
- Game-based learning
- Green skills
- Critical thinking
- Community action

LANGUAGES

English.

PRICING

The resource is free.
The materials are designed to be printed, played, facilitated and shared.

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