

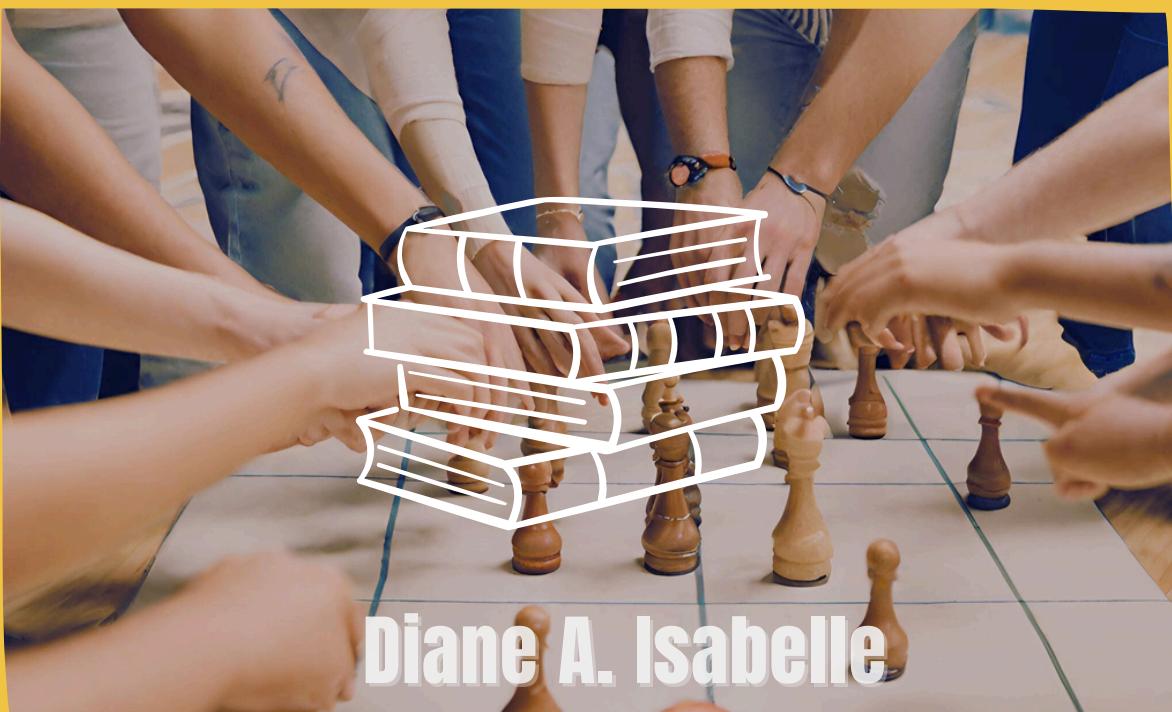
Gamification of Entrepreneurship Education



The link: <https://www.researchgate.net/publication>

SHORT DESCRIPTION

This article looks at how using game-based elements can make learning about entrepreneurship more engaging and effective, especially in building green skills and confidence in entrepreneurs.



SUGGESTIONS

This article is a great resource for anyone involved in teaching or learning about entrepreneurship, sustainability, and innovation.

It works well in university courses, vocational training, or teacher workshops aimed at developing green skills and encouraging entrepreneurial ideas through game-based approaches.

Educators can use it as a starting point to ignite classroom conversations about how games can boost motivation, spark creativity, and promote eco-friendly choices.

KEY WORDS

- Gamification
- Education
- Green business
- Sustainability
- Eco-friendly

LANGUAGES

English.

PRICING

Full access to the article requires a subscription or individual purchase.